

# Hack Reactor San Francisco Software Engineering Immersive

CIRR Outcomes Report

H1 2019

Graduates Included in Report: **139**

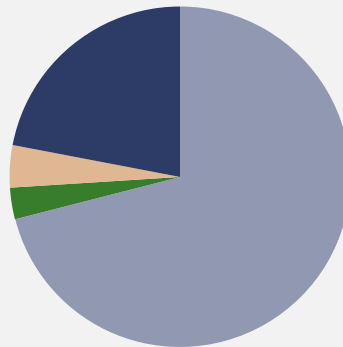
How many students graduated on-time? **100.0%**

How many students graduated within 150% of program length? **100.0%**

What were the employment results for graduates?

## 180 Days After Completion

**71.2% Employed In-Field**  
54.7% Full-Time Employee  
8.6% Full-Time Apprentice / Contractor  
7.2% Short-Term Contract / Part-Time  
0.7% Started New Company



**3.6% Not Seeking In-Field Employment**  
0.7% Employed out-of-field  
2.2% Continuing to higher education  
0.7% Not Seeking a Job

**2.9% Could Not Contact**

**22.3% Still Seeking a Job In-Field**

What median pay rate do graduates earn? **\$110,000**

## 180 Days After Completion

Under \$90K	\$90K-\$100K	\$100K-\$110K	\$110K-\$120K	\$120K-\$130K	Over \$130K
19.1%	9.0%	20.2%	9.0%	15.7%	27.0%

What percentage of job obtainers reported salaries?

**100.0%**

What were the most frequent job titles for graduates?

**61.0% Software Engineer**

**7.0% Full-Stack Engineer**

**6.0% Front-End Engineer**

**2.0% Apprentice Engineer**

**2.0% Web Developer**

# Hack Reactor San Francisco

## Software Engineering Immersive

### CIRR Outcomes Report H1 2019

Report Information		
School Name	Hack Reactor	
Campus Location	San Francisco	
Program Name	Software Engineering Immersive	
Reporting Period	1/1/2019	6/30/2019
Published Course Length (in days, including weekends and holidays)	95	
Graduates Included in Report	139	
Graduation Requirements		
* Technical Competency: Students are required to meet and maintain technical competency standards. * Career Services: Students are required to complete all career services assigned modules including; resume and online profile, conducting mock interviews and phone screens with Galvanize staff. * Delivery of Capstone Project approved by Lead Instructor.		
Graduation Data		
How many students graduate within 100% of published program length (on-time)?	100.0%	
How many students graduate within 150% of published program length	100.0%	
Job Seekers		
How many students intended to seek in-field employment within 180 days of graduating?	99.3%	
How many students did not intend to seek in-field employment (returning to previous employer, no work authorization, continuing to further education, or self-enrichment)?	0.7%	
Employment Results		
	90 days	180 days
<b>1. Employed in-field</b>	<b>42.9%</b>	<b>71.2%</b>
1A. Full-time employee (30+ hours/week, 6+ months)	30.0%	54.7%
1B. Full-time apprenticeship, internship, or contract position (30+ hours/week, 3-6 months)	5.7%	8.6%
1C. Short-term contract, part-time position, freelance, or unknown length	6.4%	7.2%
1D. Started a new company or venture after graduation	0.7%	0.7%
<b>2. Not seeking in-field employment</b>	<b>3.6%</b>	<b>3.6%</b>
2A. Employed out-of-field	0.7%	0.7%
2B. Continuing to higher education	2.1%	2.2%
2C. Not seeking a job for health, family, or personal reasons	0.7%	0.7%
<b>3. Still seeking a job in-field</b>	<b>50.7%</b>	<b>22.3%</b>
<b>4. Could not contact</b>	<b>2.9%</b>	<b>2.9%</b>
<b>Hired by School</b>	<b>5.0%</b>	<b>5.0%</b>
<b>What is the median annual base salary of graduates?</b>	<b>\$118,000</b>	<b>\$110,000</b>
Under \$90,000	23.5%	19.1%
\$90,000-\$100,000	7.8%	9.0%
\$100,000-\$110,000	13.7%	20.2%
\$110,000-\$120,000	5.9%	9.0%
\$120,000-\$130,000	15.7%	15.7%
Over \$130,000	33.3%	27.0%
Percentage of job obtainers who reported salaries	100.0%	100.0%
What were the most frequent job titles for graduates?		
Software Engineer	61.0%	
Full-Stack Engineer	7.0%	
Front-End Engineer	6.0%	
Apprentice Engineer	2.0%	
Web Developer	2.0%	
The pink boxes represent the "canonical" number, which must be the most prominent number a school uses in its advertising.		