

# Turing School of Software and Design Back-End Engineering

CIRR Outcomes Report  
H2 2020

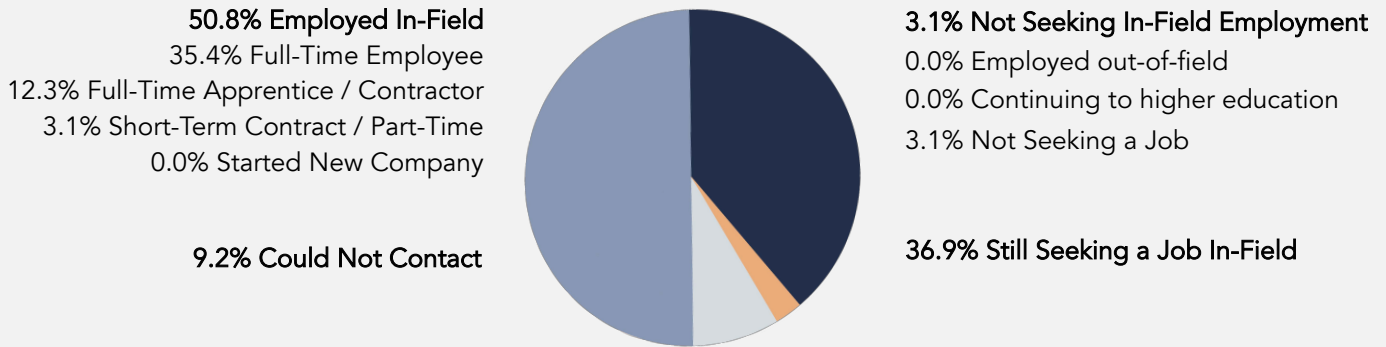
Graduates Included in Report: **65**

How many students graduated on-time? **64.5%**

How many students graduated within 150% of program length? **88.2%**

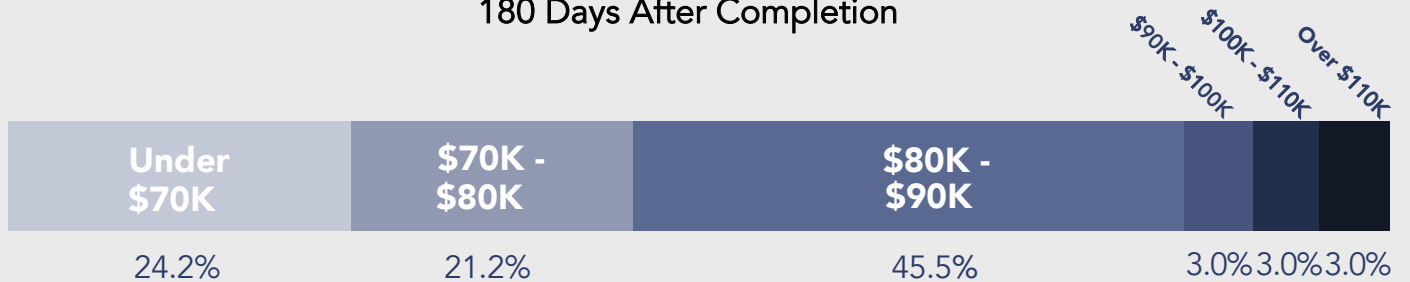
What were the employment results for graduates?

## 180 Days After Completion



What median pay rate do graduates earn? **\$67,000**

## 180 Days After Completion



What percentage of job obtainers reported salaries?

**100.0%**

What were the most frequent job titles for graduates?

**51.5%** Software Engineer

**18.2%** Developer

**15.2%** Software Developer

**12.1%** Full-Stack Engineer

**3.0%** QA/Tester

# Turing School Denver/Online

## Back-End Engineering

### CIRR Outcomes Report

#### H2 2020

Report Information		
School Name	Turing School of Software and Design	
Campus Location	Denver / Online	
Program Name	Back-End Engineering	
Reporting Period	7/1/2020	12/31/2020
Published Course Length (in days, including weekends and holidays)	220	
Graduates Included in Report	65	
Graduation Requirements		
<ul style="list-style-type: none"> <li>* Complete all course modules</li> <li>* Complete Capstone Project and Final Assessment</li> <li>* Complete a 30-Day Post-Grad Job Search Action Plan</li> <li>* Prepare a Portfolio Presentation to present work during final week</li> </ul>		
Graduation Data		
How many students graduate within 100% of published program length (on-time)?	<b>64.5%</b>	
How many students graduate within 150% of published program length	88.2%	
Job Seekers		
How many students intended to seek in-field employment within 180 days of graduating?	100.0%	
How many students did not intend to seek in-field employment (returning to previous employer, no work authorization, continuing to further education, or self-enrichment)?	0.0%	
Employment Results		
	<b>90 days</b>	<b>180 days</b>
<b>1. Employed in-field</b>	<b>35.4%</b>	<b>50.8%</b>
1A. Full-time employee (30+ hours/week, 6+ months)	23.1%	35.4%
1B. Full-time apprenticeship, internship, or contract position (30+ hours/week, 3-6 months)	10.8%	12.3%
1C. Short-term contract, part-time position, freelance, or unknown length	1.5%	3.1%
1D. Started a new company or venture after graduation	0.0%	0.0%
<b>2. Not seeking in-field employment</b>	<b>3.1%</b>	<b>3.1%</b>
2A. Employed out-of-field	0.0%	0.0%
2B. Continuing to higher education	0.0%	0.0%
2C. Not seeking a job for health, family, or personal reasons	3.1%	3.1%
<b>3. Still seeking a job in-field</b>	<b>52.3%</b>	<b>36.9%</b>
<b>4. Could not contact</b>	<b>9.2%</b>	<b>9.2%</b>
<b>Hired by School</b>	<b>0.0%</b>	<b>0.0%</b>
<b>What is the median annual base salary of graduates?</b>	<b>\$80,000</b>	<b>\$67,000</b>
Under \$70,000	17.4%	24.2%
\$70,000-\$80,000	21.7%	21.2%
\$80,000-\$90,000	56.5%	45.5%
\$90,000-\$100,000	0.0%	3.0%
\$100,000-\$110,000	0.0%	3.0%
Over \$110,000	4.3%	3.0%
Percentage of job obtainers who reported salaries	100.0%	100.0%
What were the most frequent job titles for graduates?		
Software Engineer	51.5%	
Developer	18.2%	
Software Developer	15.2%	
Full-Stack Engineer	12.1%	
QA/Tester	3.0%	
<i>The pink boxes represent the "canonical" number, which must be the most prominent number a school uses in its advertising.</i>		
<b>* Job placement was slowed by COVID-restrictions during H2 2020.</b>		