

Graduates Included in Report: **68**

How many students graduated on-time? **69.4%**

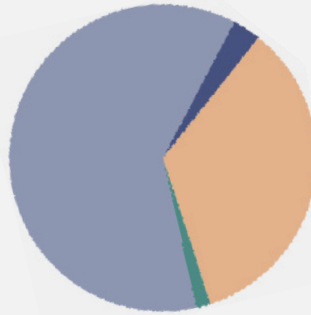
How many students graduated within 150% of program length? **71.4%**

What were the employment results for graduates?

180 Days After Completion

61.2% Employed In-Field
 61.2% Full-Time Employee
 0.0% Full-Time Apprentice / Contractor
 0.0% Hired by School In-Field
 0.0% Started New Company
 0.0% Short-Term Contract

1.5% Non-Reporting

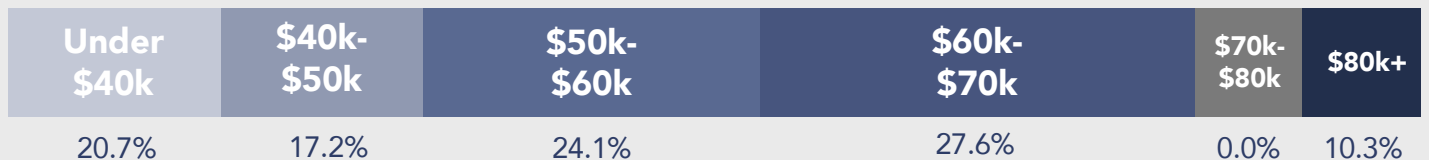


34.3% Not Employed
 28.4% Still Seeking a Job (In-Field)
 6.0% Not Seeking a Job

3.0% Employed Out-Of-Field
 0.0% Hired by School Out-Of-Field
 3.0% Hired Out-Of-Field

What median pay rate do graduates earn? **\$54,500**

180 Days After Completion



What percentage of job obtainers reported salaries?

61.2%

What were the most frequent job titles for graduates?

- 9.3%** Front End Developer
- 7.0%** Junior Web Developer
- 4.7%** Junior Developer
- 4.7%** Software Engineer
- 4.7%** Front End Engineer

Epicodus Portland

CIRR Outcomes Report H1 2018

I. Report Information		
School Name	Epicodus	
Campus Location	Portland	
Program Name	Web and Mobile Development	
Reporting Period	1/1/2018	6/30/2018
Published Course Length (in days, including weekends and holidays)	207	
Graduates Included in Report	68	
II. Graduation Requirements		
<ul style="list-style-type: none"> * Pass all courses in student's track * Maintain attendance above 80% * Complete a final project * Prepare resume, cover letter, LinkedIn, and GitHub profiles to the required standards * Participate in the internship program 		
III. Graduation Data		
How many students graduate within 100% of published program length (on-time)?	69.4%	
How many students graduate within 150% of published program length	71.4%	
V. What were the employment results for graduates seeking a job?		
	90 days	180 days
1. Employed In-Field	41.2%	61.2%
A. Full-time employee (30 hours or greater a week)	41.2%	61.2%
B. Full-time apprenticeship, internship, or contract position	0.0%	0.0%
C. Hired by school in-field	0.0%	0.0%
D. Started a new company or venture after graduation	0.0%	0.0%
E. Short-term contract, part-time position, or freelance	1.5%	0.0%
2. Employed Out-Of-Field	2.9%	3.0%
A. Hired by school out-of-field	0.0%	0.0%
B. Hired out-of-field	2.9%	3.0%
3. Not Employed	52.9%	34.3%
A. Still seeking a job (in-field)	47.1%	28.4%
B. Not seeking a job (in-field)	5.9%	6.0%
4. Non-Reporting	1.5%	1.5%
What is the median annual base salary of graduates?	\$60,000	\$54,500
Under \$40,000	15.8%	20.7%
\$40,000-\$50,000	10.5%	17.2%
\$50,000-\$60,000	21.1%	24.1%
\$60,000-\$70,000	36.8%	27.6%
\$70,000-\$80,000	0.0%	0.0%
Over \$80,000	15.8%	10.3%
Percentage of job obtainers who reported salaries	63.3%	61.2%
V. What were the most frequent job titles for graduates?		
Front End Developer	9.3%	
Junior Web Developer	7.0%	
Junior Developer	4.7%	
Software Engineer	4.7%	
Front End Engineer	4.7%	
VI. What percent of incoming students held a prior computer science degree?		
	0.0%	
<i>The pink boxes represent the "canonical" number, which must be the most prominent number a school uses in its advertising.</i>		