

Bloc Designer Track

CIRR Outcomes Report

H1 2018

Graduates Included in Report: **29**

Graduated during the reporting period **12.8%**

How many students were still enrolled as of reporting end date? **57.4%**

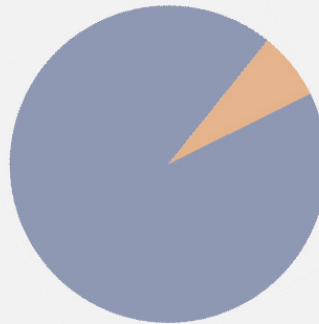
Median time (in days) to graduation **348**

What were the employment results for graduates?

180 Days After Completion

93.0% Employed In-Field
 51.7% Full-Time Employee
 37.9% Full-Time Apprentice / Contractor
 0.0% Hired by School In-Field
 0.0% Started New Company
 3.4% Short-Term Contract

0.0% Non-Reporting



6.9% Not Employed
 6.9% Still Seeking a Job (In-Field)
 0.0% Not Seeking a Job

0.0% Employed Out-Of-Field
 0.0% Hired by School Out-Of-Field
 0.0% Hired Out-Of-Field

What median pay rate do graduates earn? **\$70,000**

180 Days After Completion

Under \$60k	\$60k-\$70k	\$70k-\$80k	\$80k-\$90k	\$90k-\$100k	\$100k+
18.5%	18.5%	33.3%	7.4%	11.1%	11.1%

What percentage of job obtainers reported salaries?

100.0%

What were the most frequent job titles for graduates?

20.8% UX Designer

8.3% Product Designer

4.2% UX UI Product Designer

4.2% Actuarial Analyst

4.2% Director of Digital Design

Bloc Online Designer Track

CIRR Outcomes Report

H1 2018

I. Report Information		
School Name	Bloc	
Campus Location	Online	
Program Name	Designer Track	
Reporting Period	1/1/2018	6/30/2018
Published Course Length	Self-paced	
Enrolled Students	168	
Graduates included in Report	29	
II. Graduation Requirements		
Course catalog with all graduation requirements is available upon request.		
III. Graduation Data-Enrolled Students		
Graduated during the reporting period	12.8%	
Still enrolled as of reporting end date	57.4%	
Withdrew	29.7%	
Median time (in days) to graduation	348	
0-195 days after enrolling	0.7%	
196-225 days	3.4%	
226-255 days	0.7%	
256-285 days	0.7%	
286-315 days	2.0%	
316-345 days	0.7%	
365+ days	4.7%	
IV. What were the employment results for graduates seeking a job?		
	90 days	180 days
1. Employed In-Field	68.9%	93.0%
A. Full-time employee (30 hours or greater a week)	41.4%	51.7%
B. Full-time apprenticeship, internship, or contract position	24.1%	37.9%
C. Hired by school in-field	0.0%	0.0%
D. Started a new company or venture after graduation	0.0%	0.0%
E. Short-term contract, part-time position, or freelance	3.4%	3.4%
2. Employed Out-Of-Field	0.0%	0.0%
A. Hired by school out-of-field	0.0%	0.0%
B. Hired out-of-field	0.0%	0.0%
3. Not Employed	31.0%	6.9%
A. Still seeking a job (in-field)	31.0%	6.9%
B. Not seeking a job (in-field)	0.0%	0.0%
4. Non-Reporting	0.0%	0.0%
What is the median annual base salary of graduates?		
	\$70,000	\$70,000
Under \$60,000	20.0%	18.5%
\$60,000-\$70,000	15.0%	18.5%
\$70,000-\$80,000	40.0%	33.3%
\$80,000-\$90,000	10.0%	7.4%
\$90,000-\$100,000	0.0%	11.1%
Over \$100,000	15.0%	11.1%
Percentage of job obtainers who reported salaries	100.0%	100.0%
V. What were the most frequent job titles for graduates?		
UX Designer	20.8%	
Product Designer	8.3%	
UX UI Product Designer	4.2%	
Actuarial Analyst	4.2%	
Director of Digital Design	4.2%	
VI. What percent of incoming students held a prior computer science degree?		
	Not Collected	
The pink boxes represent the "canonical" number, which must be the most prominent number a school uses in its advertising.		