

Launch Academy Boston

CIRR Outcomes Report H2 2017

I. Report Information		
School Name	Launch Academy	
Campus Location	Boston	
Program Name	Fundamentals of Web Development	
Reporting Period	7/1/2017	12/31/2017
Published Course Length (in days, including weekends and holidays)	130	
Graduates Included in Report	42	
II. Graduation Requirements		
Student must achieve a minimum of 12 technical points		
Student must achieve a minimum of 10 career services points		
Student must achieve a minimum of 50 post-Career Kickoff points		
III. Graduation Data		
How many students graduate within 100% of published program length (on-time)?	42.4%	
How many students graduate within 150% of published program length	42.4%	
IV. What were the employment results for graduates?		
	90 days	180 days
1. Employed full-time in paid, in-field positions	78.6%	92.9%
A. Full-time employee	61.9%	76.2%
B. Full-time apprenticeship, internship, or contract position	14.3%	14.3%
C. Hired by school in-field	2.4%	2.4%
2. Employed in other positions	0.0%	2.4%
A. Started a new company or venture after graduation	0.0%	0.0%
B. Short-term contract or part-time position	0.0%	0.0%
C. Hired by school out of field	0.0%	0.0%
D. Out of field	0.0%	2.4%
3. Not employed	21.4%	4.8%
A. Still seeking a job	21.4%	4.8%
B. Not seeking a job	0.0%	0.0%
4. Non-reporting	0.0%	0.0%
What is the median annual base salary of graduates?	\$65,000	\$66,500
Under \$60,000	26.7%	25.0%
\$60,000-\$70,000	33.3%	33.3%
\$70,000-\$80,000	33.3%	36.1%
\$80,000-\$90,000	6.7%	5.6%
\$90,000-\$100,000	0.0%	0.0%
Over \$100,000	0.0%	0.0%
Percentage of job obtainers who reported salaries	100.0%	97.6%
V. What were the most frequent job titles for graduates?		
Junior Software Engineer	19.5%	
Software Engineer	12.2%	
Cloud Solutions Engineer	2.4%	
Data Engineer	2.4%	
Junior Engineer	2.4%	
VI. What percent of incoming students held a prior computer science degree?		
	3.0%	

The pink boxes represent the "canonical" number, which must be the most prominent number a school uses in its advertising.