

Graduates Included in Report: **27**

How many students graduated on-time? **69.7%**

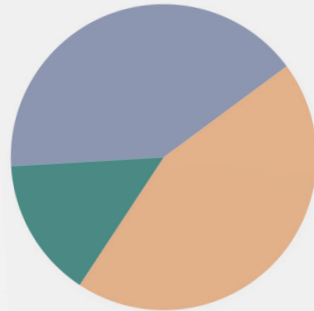
How many students graduated within 150% of program length? **69.7%**

What were the employment results for graduates?

180 Days After Completion

40.8% Employed In-Field
25.9% Full-Time Employee
14.9% Full-Time Apprentice / Contractor
0.0% Hired by School In-Field
0.0% Started New Company
0.0% Short-Term Contract

14.8% Non-Reporting

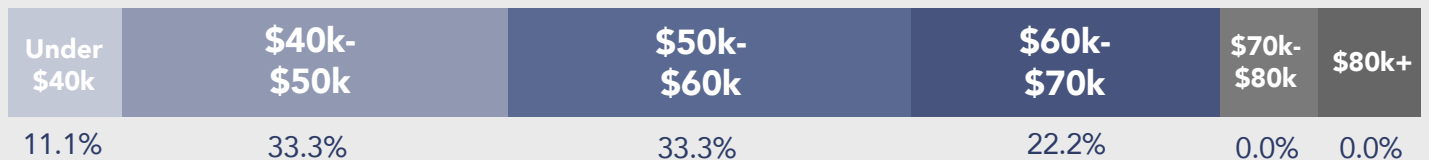


44.4% Not Employed
33.3% Still Seeking a Job (In-Field)
11.1% Not Seeking a Job

0.0% Employed Out-Of-Field
0.0% Hired by School Out-Of-Field
0.0% Hired Out-Of-Field

What median pay rate do graduates earn? **\$55,120**

180 Days After Completion



What percentage of job obtainers reported salaries?

92.9%

What were the most frequent job titles for graduates?

- 31.3%** Software Engineer
- 18.8%** Developer
- 12.5%** Web Developer
- 12.5%** Project Manager
- 6.3%** Front-End Engineer

Epicodus Seattle

CIRR Outcomes Report H1 2018

I. Report Information		
School Name	Epicodus	
Campus Location	Seattle	
Program Name	Web and Mobile Development	
Reporting Period	1/1/2018	6/30/2018
Published Course Length (in days, including weekends and holidays)	207	
Graduates Included in Report	27	
II. Graduation Requirements		
<ul style="list-style-type: none"> * Pass all courses in student's track * Maintain attendance above 80% * Complete a final project * Prepare resume, cover letter, LinkedIn, and GitHub profiles to the required standards * Participate in the internship program 		
III. Graduation Data		
How many students graduate within 100% of published program length (on-time)?	69.7%	
How many students graduate within 150% of published program length	69.7%	
IV. What were the employment results for graduates seeking a job?		
	90 days	180 days
1. Employed In-Field	29.6%	40.8%
A. Full-time employee (30 hours or greater a week)	18.5%	25.9%
B. Full-time apprenticeship, internship, or contract position	11.1%	14.9%
C. Hired by school in-field	0.0%	0.0%
D. Started a new company or venture after graduation	0.0%	0.0%
E. Short-term contract, part-time position, or freelance	0.0%	0.0%
2. Employed Out-Of-Field	0.0%	0.0%
A. Hired by school out-of-field	0.0%	0.0%
B. Hired out-of-field	0.0%	0.0%
3. Not Employed	55.6%	44.4%
A. Still seeking a job (in-field)	44.4%	33.3%
B. Not seeking a job (in-field)	11.1%	11.1%
4. Non-Reporting	14.8%	14.8%
What is the median annual base salary of graduates?	\$49,000	\$55,120
Under \$40,000	14.3%	11.1%
\$40,000-\$50,000	42.9%	33.3%
\$50,000-\$60,000	28.6%	33.3%
\$60,000-\$70,000	14.3%	22.2%
\$70,000-\$80,000	0.0%	0.0%
Over \$80,000	0.0%	0.0%
Percentage of job obtainers who reported salaries	100.0%	92.9%
V. What were the most frequent job titles for graduates?		
Software Engineer	31.3%	
Developer	18.8%	
Web Developer	12.5%	
Project Manager	12.5%	
Front-End Engineer	6.3%	
VI. What percent of incoming students held a prior computer science degree?	0.0%	
<i>The pink boxes represent the "canonical" number, which must be the most prominent number a school uses in its advertising.</i>		