



# CHEER AMERICA SCHOOL GAMEDAY SCORE SHEET

<b><u>FIGHT SONG</u></b>	TOTAL POSSIBLE
<b>EXECUTION OF FIGHT SONG</b> <i>(Motion Technique, Synchronization, Formations/Spacing)</i>	<b>10</b>
<b>SKILLS INCORPORATION</b> <i>(Technique and practicality of skills added to lead crowd)</i>	<b>10</b>
<b>CROWD EFFECTIVENESS</b> <i>(Material and incorporations that encourage crowd engagement)</i>	<b>10</b>
<b>VISUAL APPEAL</b> <i>(Level Changes, ripples, and other appealing techniques)</i>	<b>10</b>
<b><u>TOTAL</u></b>	<b>40</b>

<b><u>GAME DAY CHEER</u></b>	TOTAL POSSIBLE
<b>VOICE PROJECTION</b>	<b>10</b>
<b>USE OF PROPS</b> <i>(Signs, Poms, Flags, and more used to encourage crowd)</i>	<b>10</b>
<b>EXECUTION OF MOTIONS</b> <i>(Sharpness, Correct placement, control of motions)</i>	<b>10</b>
<b>EXECUTION OF SKILLS</b> <i>(Technique, practicality, &amp; execution of skills to lead crowd)</i>	<b>10</b>
<b>GAME DAY MATERIAL</b> <i>(Proper use of cheer, skills, props and more in a sideline setting)</i>	<b>10</b>
<b>CROWD EFFECTIVENESS</b> <i>(Encourages crowd engagement)</i>	<b>10</b>
<b>OVERALL IMPRESSION</b>	<b>10</b>
<b><u>TOTAL</u></b>	<b>70</b>

<b><u>BAND CHANT</u></b>	TOTAL POSSIBLE
<b>EXECUTION OF BAND CHANT</b> <i>(Motion Technique, Synchronization, Formations)</i>	<b>10</b>
<b>GAME DAY MATERIAL</b> <i>(Crowd oriented, fits music and is sideline practical)</i>	<b>10</b>
<b>CROWD EFFECTIVENESS</b> <i>(Material that encourages crowd engagement)</i>	<b>10</b>
<b>VISUAL APPEAL</b> <i>(Level Changes, ripples, and other appealing movements)</i>	<b>10</b>
<b><u>TOTAL</u></b>	<b>40</b>

<b><u>TOTAL GAME DAY SCORE</u></b>	<b>150</b>
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