

POKEMON SWORD/SHIELD

Platform: Switch

Maximum Competitors: 64

Entry Fee: \$10 entry fee per player.

Prizes: Payout based on # of entries;60/30/10% prize split

GENERAL RULES

Match Type: VGC Double Battle Format (Single Elimination)

Team Preview: 90 Second

Your Time: 7 Minutes

Move Time: 45 Second

Game Time: 15 Minutes

Additional Rules:

- All battles will be Double Battles played in Pokémon Sword and Pokémon Shield.
- Each player will need their own Nintendo Switch or Nintendo Switch Lite and a physical or digital version of Pokémon Sword or Pokémon Shield to compete.
- Pokémon will need to have the Galar symbol, showing they were caught in the Galar region.
- All Pokémon from the Galar Regional Pokédex will be permitted except for Mythical Pokémon and certain Legendary Pokémon.
- All Pokémon will be set to Lv. 50, including Pokémon below Lv. 50.
- Duplicate Pokémon will not be allowed.
- Duplicate held items will not be allowed.
- Potions/like items are not allowed.
- Challenger cannot view opponent's movesets/items held/abilities until after the tournament ends or until they lose.
- Challengers cannot change their pokemon's abilities/movesets/items until they complete their games against current opponent.

Team Selection: Locked Battle Team (only one team for the whole tournament)

Match Play

Double Battle Format

Each player selects four Pokémon from their Battle Team to battle with. At the start of the battle, players send out the first two Pokémon in their party, making a total of four Pokémon on the battlefield. Gameplay continues until a player makes all four of their opponent's Pokémon faint or one player's time limit has expired.

Illegal Pokémon

Illegally Manipulated Pokémon

o The use of external devices, such as a mobile app, to modify or create items or Pokémon in a player's Battle Team is expressly forbidden. Players found to have Pokémon or items that have been tampered with may be disqualified from competition, regardless of whether the Pokémon or items belong to that player or were traded for.

Electronic Hack Checking

A player's Battle Team may be checked at any time for illegal Pokémon using an electronic hack check.

o If you are unable to connect to the Internet due to device error or are blacklisted from game online functionality you will not be able to participate in the event.

Manual Hack Checking

o A player's Battle Team may be manually checked by an organizer or a judge for known hacks as outlined in the appendix below. Only hacks outlined in the Manual Hack Checking Appendix or uncovered through the electronic hack check may be penalized.

Reporting Suspected Hacks

o Suspected new hacks should be reported to Pokémon Organized Play (POP) through Customer Support – support.pokemon.com