

# CLASH ROYALE

**Platform:** Mobile

**Maximum Competitors:** 64

**Entry Fee:** \$10 entry fee per player

**Prizes:** Payout based on # of entries; 60/30/10% prize split

## GENERAL RULES

**Match Type:** 1v1 (Double Elimination)

**Game Type:** Friendly Battle

**Match Time:** 3 minutes

**Overtime:** 3 minutes

**Rounds:** 2/3 Rounds; 3/5 Rounds for finals matches

## Additional Rules

Taunting is allowed

Foul Language on chat is strictly prohibited

A draw game will result in a rematch. The match will be spectated by an official. Both players will use the same decks. If both players have same amount of towers at end of round, the person that has the lowest health on a single tower loses and the opponent wins the match.

Intentional disconnect will result in an automatic disqualification. All remaining rounds will be forfeited